Video Game Developer

**Job Description:** Design core features of video games. Come up with innovative game and role-play mechanics, story lines, and character biographies. Guide and collaborate with production staff to produce games.

**What do Video Game Developers do?**

* Create game features including storylines, role-play mechanics, and character biographies for a new video game or game franchise.
* Collaborate with artists.
* Create gameplay prototypes for presentation to creative and technical staff and management.
* Devise missions, challenges, or puzzles to be encountered during the game.
* Conduct regular design reviews throughout the game development process.
* Design supplementary game features such as currency, item catalog, menu design, and audio direction.

**Outlook: Bright**

Average Salary - $37.02 hourly, $77,010 annual

Projected Job Openings – 72,600 over the next 10 years

**Your Interests:**

* Do you like to play video games?
* Is it easy for you to identify the steps it will take to do or make something?
* Do you enjoy building things and seeing them operate?
* Do you like working with computers?
* Do you like working on a team?

**Education/Program of Study:**

* Bachelor’s Degree in **art** or **graphic design** as well as computer skills.
* To program games you will need a Bachelor’s Degree **computer science** or **computer engineering** as well as **experience** **writing software code**.